

Depth for classical Coxeter groups

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Sorting by transpositions

One can imagine various “machines” that can sort permutations (to the identity) by swapping pairs of entries.

Machine ℓ : Can only swap adjacent entries, and every move costs 1.

Machine a : Can swap arbitrary pairs of entries, and every move costs 1.

Machine d : Can swap arbitrary pairs of entries, and a move costs the distance between the entries.

Question: Can we look at a permutation and easily tell the minimum cost to sort it?

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$$\begin{aligned} 253\mathbf{7}146 &\rightarrow 2531\mathbf{7}46 \rightarrow 25314\mathbf{7}6 \rightarrow 25\mathbf{3}1467 \rightarrow \mathbf{2}513467 \\ &\rightarrow 21\mathbf{5}3467 \rightarrow 213\mathbf{5}467 \rightarrow \mathbf{2}134567 \rightarrow 1234567 \end{aligned}$$

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So $\ell(w) = 8$, and we have $1 + 3 + 1 + 3 = 8$ inversions.

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For $w = 2537146$, we have

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So $a(w) = 4$. We have $n = 7$ and 3 cycles, since $w = (125)(476)(3)$.

Total displacement

For Machine d , the answer is called the **depth**, and Petersen–Tenner showed it is equal to total displacement, which is the sum of the sizes of excedences. One optimal algorithm is to always swap the rightmost excedence with the leftmost sub-excedence to its right.

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For $w = 2537146$, we have

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So $d(w) = 7$, and the sum of sizes of excedences is $1 + 3 + 0 + 3 + 0 + 0 + 0 = 7$.

Comparing the machines

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Hence

$$\frac{a(w) + \ell(w)}{2} \leq d(w) \leq \ell(w).$$

The first inequality is not an equality because the most efficient method for Machine d , when simulated by Machine ℓ , might not be most efficient for Machine ℓ (or for Machine a).

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The permutations for which $d(w) = a(w)$ (and hence $a(w) = \ell(w)$) are the 321 and 3412 avoiding permutations. (Tenner)

The permutations for which $d(w) = (a(w) + \ell(w))/2$ is not characterized by (mesh) pattern avoidance (BiSC came up with nothing reasonable), and this seems like a hard problem.

The group B_n

A **signed permutation** is a permutation w on the set $\{\pm 1, \dots, \pm n\}$ with the property that $w(-i) = -w(i)$ for all i .

It suffices to specify $w(i)$ for $i > 0$, so we can think of a signed permutation as a permutation with the additional property that some of the entries can be possessed by negativity.

For example, we might have $w = 2\bar{4}3\bar{1}7\bar{5}\bar{6}$. (To save space, we draw the negative signs on top of the numbers.)

Machines for B_n

Machine ℓ can swap two adjacent entries or change the sign of the leftmost entry.

Machine a can

Shuffling: swap a pair of entries at positions i and j

Double unsigneding: swap a pair of entries at positions i and j and change both signs

Single unsigneding: change the sign of the entry at position i

Machine d costs (by the Petersen–Tenner average rule) the $j - i$ for a shuffling move, $i + j - 1$ for a double unsigneding, and i for a single unsigneding. (Intuition: There is a neutral chaotic exorcist at the far left that changes signs, so unsigneding moves need to swing the letters through that spot.)

Length for B_n

The cost for machine ℓ is the total count of the following:

- ▶ Positions $i < j$ with $w(i) > w(j)$
- ▶ Positions $i < j$ with $w(i) + w(j) < 0$
- ▶ Positions i with $w(i) < 0$

For $w = 2\bar{4}3\bar{1}\bar{7}\bar{5}\bar{6}$, we have

$\ell(w) = (3 + 1 + 2 + 1 + 2) + (2 + 3 + 1 + 1) + 3 = 19$, with sorting algorithm

$$\begin{aligned} 2\bar{4}3\bar{1}\mathbf{7}\bar{5}\bar{6} &\rightarrow 2\bar{4}3\bar{1}\mathbf{5}\bar{7}\bar{6} \rightarrow 2\bar{4}3\bar{1}\mathbf{5}\bar{6}7 \rightarrow 2\bar{4}\mathbf{3}\bar{5}\bar{1}67 \rightarrow \dots \rightarrow \mathbf{5}\bar{4}\bar{1}2367 \\ &\rightarrow \mathbf{5}\bar{4}\bar{1}2367 \rightarrow \dots \rightarrow \bar{4}\bar{1}23567 \rightarrow \bar{4}\bar{1}23567 \rightarrow \dots \rightarrow 1234567 \end{aligned}$$

Oddness of a signed permutation

We can have a sum \oplus of signed permutations and sum decompositions defined by ignoring the signs. For example, $2\bar{4}3\bar{1}7\bar{5}6 = 2\bar{4}3\bar{1} \oplus 3\bar{1}2$ is the sum decomposition.

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Given a signed permutation w , define the **oddness** of w to be the number of blocks in the sum decomposition with an odd number of signed elements.

The negative identity $\bar{1} \cdots \bar{n}$ is the oddest element, with oddness n .

Depth for a signed permutation

We have the following formula for depth for B_n

$$d(w) = \left(\sum_{w(i) > i} (w(i) - i) \right) + \left(\sum_{w(i) < 0} \left(|w(i)| - \frac{1}{2} \right) \right) + \frac{o(w)}{2}.$$

If we write all the entries of the signed permutations, including the ones at negative positions, the two left terms are half the sum of sizes of excedences. Single unsigned moves are slightly expensive, and $o(w)$ counts how many times they need to be used.

Algorithm for signed permutations

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1. If possible apply a shuffling move to positions i and j , where $x = w(i)$ is the largest positive entry in w with $x > i$, and $y = w(j)$ is the smallest entry in w with $i < j \leq x$. Repeat this step until there is no positive entry $x = w(i)$ with $x > i$.

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2. If there are at least two negative entries, apply a double unsigning move at positions i and j , where $x = w(i)$ and $y = w(j)$ are the two negative entries of largest absolute value in w , and go back to Step 1.

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2. If there are at least two negative entries, apply a double unsigning move at positions i and j , where $x = w(i)$ and $y = w(j)$ are the two negative entries of largest absolute value in w , and go back to Step 1.
3. If there is one negative entry, apply a single unsigning move the negative entry, and go back to Step 1.

Algorithm example

For $w = 2\bar{4}3\bar{1}7\bar{5}6$, the formula gives

$$d(w) = (1 + 2) + (4 + 1 + 5 - 3/2) + 1/2 = 12$$

$$2\bar{4}3\bar{1}7\bar{5}6 \xrightarrow{1} 2\bar{4}3\bar{1}\bar{5}76 \xrightarrow{1} 2\bar{4}3\bar{1}\bar{5}67 \xrightarrow{5} \mathbf{2\bar{4}3\bar{1}567} \xrightarrow{1} \mathbf{\bar{4}23\bar{1}567} \xrightarrow{4} 1234567$$

Sketch of proof of formula

We show that our algorithm achieves our formula for $d(w)$, and that any other sequence of reflections costs more.

It suffices by induction to show that a single step of our algorithm reduces our conjectured formula for d by the right amount, and that no move can reduce our conjectured formula by more.

An important property

It turns out each step of our algorithm reduces *length* by $\ell(t)$.

This means simulating our algorithm (and hence one optimal use of Machine d) using Machine ℓ produces an optimal sort using Machine ℓ .

The group D_n

The group of signed permutations has an index 2 subgroup consisting of signed permutations with an even number of negative entries.

The double unsigned move swapping the leftmost entries is now a move for Machine ℓ , single unsigned moves are banned, and costs for double unsigned moves for Machine d go down by 1.

Sum decomposition for D_n

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If $w = \overline{2}134\overline{5}7\overline{8}6$, then the type D decomposition is $w = \overline{2}134\overline{5} \oplus \overline{2}31$, while the type B decomposition has $w = \overline{2}1 \oplus 1 \oplus 1 \oplus \overline{1} \oplus \overline{2}31$.

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Define $o(w)$ as the number of type B blocks minus the number of type D blocks (so $o(w) = 3$).

Depth for an even signed permutation

We have the following formula for depth for D_n

$$d(w) = \left(\sum_{w(i) > i} (w(i) - i) \right) + \left(\sum_{w(i) < 0} |w(i)| - 1 \right) + o(w).$$

If we write all the entries of the signed permutations, including the ones at negative positions, the two left terms are half the sum of sizes of excedences. The last term counts the “wasted” moves that are needed to join type B blocks so that we can perform the needed double unsigned moves.

Minimizing over products

We can rephrase the definition of $\ell(w)$ and $a(w)$ as

$$\ell(w) = \min_{w=s_1 \cdots s_k} k$$

and

$$a(w) = \min_{w=t_1 \cdots t_k} k.$$

where we take the minima over all ways of writing w as a product of simple reflections s_i or reflections t_i .

Reduced products

We can rephrase the definition of $d(w)$ as

$$d(w) = \min_{w=t_1 \dots t_k} \sum_{i=1}^k \frac{1 + \ell(t_i)}{2}.$$

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The “important property” means that it is always possible (for classical groups) to restrict to **reduced factorizations**, meaning factorizations $w = t_1 \dots t_k$ where

$$\ell(w) = \sum_{i=1}^k \ell(t_i).$$

Reduced reflection length

Define the **reduced reflection length** $a'(w)$ as

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$$\ell(w) = \sum_{i=1}^k \ell(t_i).$$

Since depth can always be given by a reduced factorization, we have

$$d(w) = \frac{a'(w) + \ell(w)}{2}.$$

Comparing length and depth

An element in a Coxeter group is **short-braid-avoiding** if no reduced decomposition (product of simple reflections realizing w) has a consecutive subexpression $s_i s_j s_i$.

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It is easy to show that $d(w) = \ell(w)$ if and only if the depth of w is realized by a reduced factorization and w is short-braid-avoiding.

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Since the depth is always realized by a reduced factorization in S_n , B_n , and D_n , this shows that $d(w) = \ell(w)$ in those groups if and only if w is short-braid-avoiding.

Short-braid-avoidance in B_n and D_n

For permutations, this reproves the Petersen–Tenner theorem that $d(w) = \ell(w)$ if and only if w avoids 321.

In B_n , short-braid-avoiding is equivalent to Stembridge's notion of **fully commutative top-and-bottom**, which is characterized by avoiding $1\bar{2}$, $\bar{1}2$, $\bar{2}1$, $\bar{3}21$, $\bar{3}2\bar{1}$, and 321

In D_n (and any simply-laced group), short-braid-avoiding is equivalent to being fully commutative, which is characterized by Billey-Postnikov avoiding 321. (This is avoiding 321 as a permutation of $\{\pm 1, \dots, \pm n\}$, not allowing the simultaneous use of opposite entries.)

Achieving the lower bound

The elements for which $a(w) = d(w)$ (and hence both are equal to $\ell(w)$) are the **boolean elements**, where no reduced decomposition has any simple reflection more than once. These are characterized by avoiding 10 patterns for B_n and 20 for D_n (Tenner).

The more general question of when $d(w) = (a(w) + \ell(w))/2$ seems hard and is not characterized by pattern avoidance.

Problems

- ▶ Is depth realized by a reduced factorization into transpositions for all elements in all Coxeter groups?
- ▶ Can depth be realized by a product of $a(w)$ reflections (even for B_n or D_n)?
- ▶ Find the generating function for depth in B_n or D_n (See Guay-Paquet–Petersen for S_n)
- ▶ Characterize depth for affine Coxeter groups

Thank you

Thank you for your attention!