

ECE 528 – Understanding Power Quality

<http://www.ece.uidaho.edu/ee/power/ECE528/>

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Today...

- Flicker
- Power quality and reliability benchmarking
 - Definitions
 - Motivation
 - Issues

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Flicker - definitions

- IEEE-100 definitions:
 - “A perceptible change in electric light source intensity due to a fluctuation of input voltage.”
 - “A variation of input voltage sufficient in duration to allow visual observation of a change in electric light source intensity.”
- In summary
 - “Flicker” refers to both: 1) a perceptible change in electric light intensity, and 2) the voltage variation responsible for that change in electric light intensity

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Some useful flicker references

- IEEE-519-1992
- IEEE-141-1993
- IEEE-1453-2011/IEC 61000-4-15:2010 (Flickermeter)
- IEEE-1453-2022: (*IEEE Standard for Measurement and Limits of Voltage Fluctuations and Associated Light Flicker on AC Power Systems*)
- *Flicker Interaction Studies and Flickermeter Improvement*, Rong Cai, PhD. Thesis -2009
<http://alexandria.tue.nl/extra2/200911297.pdf>
 - Interesting reading...

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Flicker – new challenges

- Goal – predict human perception of changes in luminance AND light spectrum resulting from measured voltage variations
- Voltage variations may include:
 - RMS Dips
 - Interharmonics
 - Amplitude modulation (see PSQ fig. 7.15)
 - Notches
- Challenges:
 - Different lighting technologies respond differently
 - Seemingly identical lighting technologies may respond differently
 - Lighting changes may occur without voltage variations

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The evolution of flicker

Voltage Disturbance	+	Path	+	Vulnerable Equipment	=	PQ Problem
Voltage dip		Transformers/ wiring		Incandescent Lamp		Flicker (voltmeter)
Voltage dips (variable)		Transformers/ wiring		Incandescent Lamp		Flicker (Flickermeter)
Voltage dips Notches Harmonics (Ballast/Driver)		Transformers/ wiring + Ballast/Driver		Ballast/Driver Flourescent and LED lamps		Flicker?

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Flicker

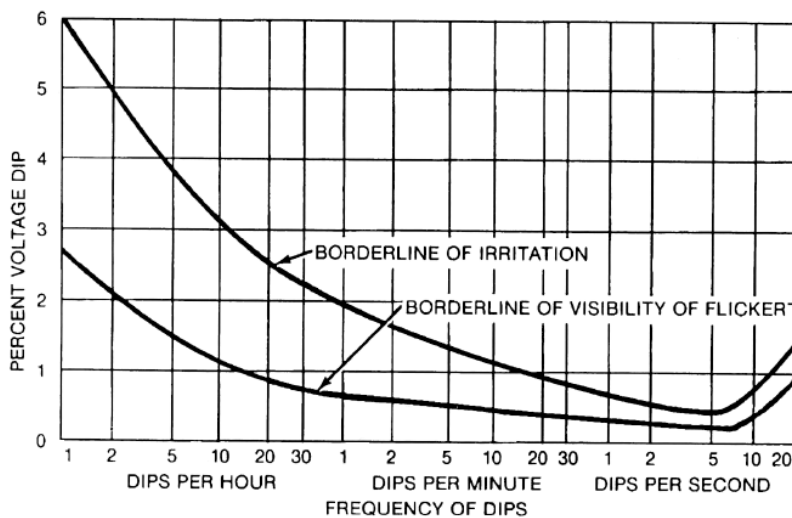
- Ch 7 (PSQ) discusses “traditional” flicker
 - Thresholds of objection and perception based on the frequency and the magnitude of the voltage variations (see figure 7.14)
 - Traditional curves are convenient for simple checks of one or two devices
 - Combined effect of multiple magnitudes and frequencies is not reflected in traditional curves

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GE flicker curve from IEEE 1453-2015



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Continuous, cyclic, or intermittent

- Continuous or cyclic
 - Results in voltage modulation or higher frequency voltage fluctuations
- Intermittent
 - Occasional voltage variations caused by faults, or motor-starts
 - Low to very low frequencies

Traditional flicker calculations

- Modulation

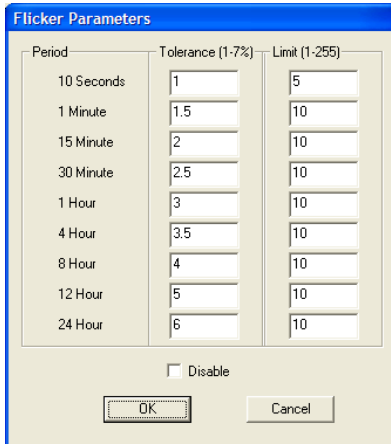
$$\text{Percent voltage modulation} = \frac{V_{max} - V_{min}}{V_o} \times 100\%$$

- Flicker

$$\text{Percent voltage flicker} = \frac{V_{pre} - V_{min}}{V_{pre}} \times 100\%$$

V_o = average voltage

Investigating traditional flicker



Period	Tolerance (1-7%)	Limit (1-255)
10 Seconds	1	5
1 Minute	1.5	10
15 Minute	2	10
30 Minute	2.5	10
1 Hour	3	10
4 Hour	3.5	10
8 Hour	4	10
12 Hour	5	10
24 Hour	6	10

- Measure “pre” and minimum RMS voltage, and record or estimate frequency
- Some PQ recorders approximate threshold curves

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Complex voltage variations and flickermeters IEEE Std. 1453

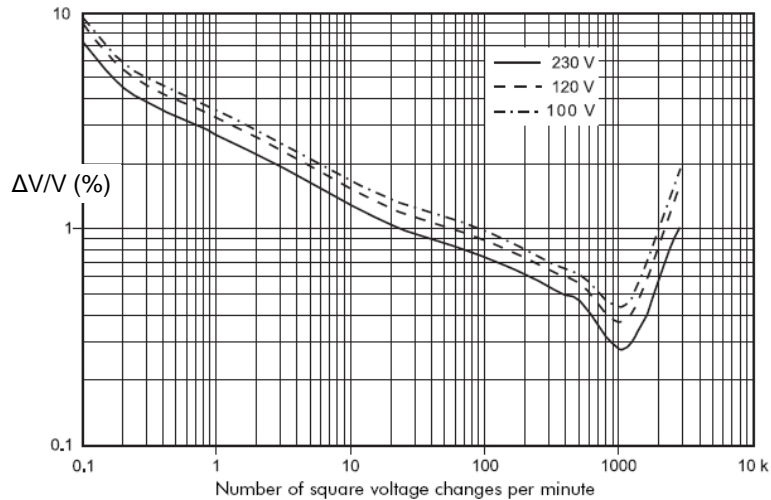
- Employs a special “flickermeter” (IEC 61000-4-15:2010)
- Threshold of irritation is still quite similar to IEEE-519-1992 or IEEE-141-1993 thresholds
- Advantages:
 - Includes the effect of multiple frequencies/magnitudes
 - Simplifies pass-fail testing provided the measuring or analysis tools are available
- Disadvantages:
 - Pass/fail assessment may correspond to lamp behavior

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IEEE 1453/ IEC 61000-4-15 curves



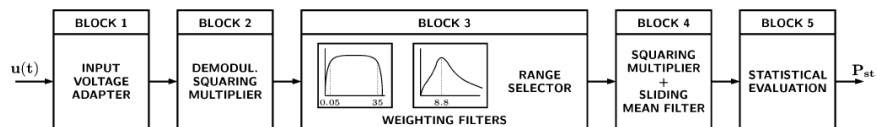
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IEEE 1453 Flicker evaluation

- Standard specifies a flickermeter
 - Processes voltage measurements to simulate their effect on incandescent bulbs, and the response of the human eye to those effects
 - Includes response to multiple flicker events of different magnitudes and frequencies
 - See pg. 517 in PSQ for a block diagram



From: *Linearity of the IEC Flickermeter Regarding Amplitude Variations of Rectangular Fluctuations*
 J. J. Gutierrez, Member, IEEE, J. Ruiz, Member, IEEE, and S. Ruiz de Gauna

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The IEEE 1453 flicker values

- Flickermeter produces two important values:

- P_{st}: The short-term flicker – calculated over a 10-minute interval. Value is normalized so that P_{st} > 1 indicates irritating flicker, for a 60-watt incandescent lamp.

$$P_{st} = \sqrt{0.0314P_{0.1} + 0.0525P_{1s} + 0.0657P_{3s} + 0.28P_{10s} + 0.08P_{50s}}$$

- P_{0.1}, P_{1s}, P_{3s}, P_{10s}, and P_{50s} are the flicker levels exceeded 0.1%, 1.0%, 3.0%, 10.0%, and 50.0% of the time, respectively.
- P_{lt}: The long-term flicker, used for devices with duty cycles longer than 10 minutes.

$$P_{LT} = \sqrt[3]{\frac{\sum_{i=1}^N P_{sti}^3}{N}} \quad \text{IEEE 1453 uses } N=12$$

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Statistical compliance evaluations

- Compliance is based on statistical analysis of samples over a short period of time
 - IEC and IEEE compliance: 95% probability that P_{st} and P_{lt} will be in the acceptable range
 - IEEE planning level: IEEE uses a 99% probability for planning purposes in flicker compliance evaluations.
 - When planning for new loads at the MV, HV, or EHV level, the expected flicker should be limited to lower levels 99% of the time.

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IEEE-1453 planning and compatibility levels for Pst and Plt

	Planning Level (99%)		Compatibility Level (95%)
	MV	HV-EHV	LV
Pst	0.9	0.8	1.0
Plt	0.7	0.6	0.8

Concept: Design to the planning level to help ensure that the compatibility level limits are not exceeded.

Rapid voltage changes – another type of flicker

- Tend to be intermittent
 - Motor starts, regulator stepping, capacitor switching

Planning levels from IEEE Std. 1453-2022

Number of Changes, N	$\Delta V/V(\%)$	
	MV	HV-EHV
$N \leq 4$ per day	5-6	3-5
$N \leq 2$ per hour	4	3
$N \leq 10$ per hour	3	2.5

Flicker sources

- Typical sources
 - Motors, welding or arc furnaces, compressors, some laser printers, car shredders, etc.
- PSQ mentions three conditions for noticeable light flicker:
 - A variable load
 - System impedance
 - Frequency of the voltage fluctuations
- A fourth condition:
 - Response of the lighting – Seemingly equivalent LED lamps may vary

Flicker mitigation

- Address the three conditions
 - Variable loads
 - Motor soft-starters or ASDs
 - Line reactors on arc furnaces
 - Design specifications in new equipment
 - Break up the load
 - Change the lighting
 - Fluorescent lamps flicker about 25% as much as an incandescent lamp for similar small voltage fluctuations
 - LEDs – try another make/model

Flicker mitigation

- System impedance/capacity
 - Reconductor
 - Larger transformers
 - Static VAR compensators
 - Inject reactive power during motor starts
 - May also correct power factor and filter harmonics
 - Thyristor switched capacitors

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Flicker mitigation

- Variation frequency
 - Modify control system –
 - Increase bandwidth on pressure, temperature, level, etc. to reduce number of starts
 - Modify mechanical system – to reduce number of starts
 - Match equipment to the load
 - Build “inertia” into the system
 - Thermal mass
 - Increased storage of compressed air

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Power Quality and Reliability Benchmarking: Defining terms (PSQ Ch. 8)



- Index or metric
 - A specific measured parameter
 - Voltage distortion, voltage unbalance, temperature, etc.
- Benchmark
 - A standard against which performance is measured
 - Typically, a single value, a range, or an upper or lower limit
- Target
 - Goals for specific indices based on benchmarks, local constraints, and specific objectives
 - Typically, a range, an upper or lower limit, or a probability
 - Rarely a specific value unless zero

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Defining terms



- Benchmarking
 - The process of evaluating performance against some standard level of performance
 - Uses one or more defined indices or metrics
 - For each index or metric, we need to know:
 - What is measured and how
 - How often it is measured
 - The benchmark for that index
 - The target for that index
- Aggregation
 - Grouping events within a time period or only considering the worst event in the time period

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Some examples:

Index or metric	Benchmark	Target
Temperature (deg F)	Thermostat setting (68F)	Room at +/-1 deg. of setting
Speed in MPH	80mph (highway in Southern Idaho)	Cruise control – speed limit +/- 2mph.
Voltage THD	<8%	<8% for 95% of 10-minute average values over 1-week

A target may be more or less restrictive than the corresponding benchmark.

More restrictive target: The voltage benchmark is +/-5%. The distribution engineer designs the system to operate in a voltage range of +/-3%.

Less restrictive target: IEEE-519 allows harmonics to exceed the table values 5% of the time.

Motivation – why benchmark?

- Benchmarking helps drive improvement
 - Under-performing areas can be identified
 - “Best practices” can be determined
- Helps ensure fact-based decision making
 - The power quality may seem good or bad, but is it?
 - How good or bad is it, specifically?
- Benchmarking helps establish a common set of measurable expectations
 - Regulators, utilities, and customers can agree to, and document indices, benchmarks, and targets

Motivation – why benchmark?

- Performance-based ratemaking
 - Links a portion of utility rates and profits to performance against specific benchmarks
- Power quality contracts (see example – PSQ section 8.5.3)
 - Contracts with individual customers that ensure a certain level of power quality and reliability, or refunds, in exchange for long-term contracts
 - Example: Sag Score
 - Aggregation interval is 15 min.

$$SagScore = 1 - \frac{V_A + V_B + V_C}{3}$$

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Benchmarking issues

- Power quality and reliability may be inversely related
 - Recloser fuse saving versus trip saving
- Customers do not classify events the way that utility engineers do
 - Process interruption versus power interruption
- Impact of events may vary from customer to customer
- A single “event” may contain numerous “components” and they may be different on different phases
 - Simultaneous sags and swells during ground faults

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Benchmarking issues

- Not reasonable to expect the same performance across all transmission and distribution systems
 - Geography
 - Weather
 - System density/feeder length
 - Underground/overhead
 - Protection scheme
 - Animals/vehicles/vegetation

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Next time...

- More on benchmarking
- Examples

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