

- **Complete the following tutorials:**
 - Tutorial 16.3
 - Create a rendered simulation (animation) from the Kinematics Tutorial with a frame rate of 10-15 fps and a length of 10-15 seconds. Try to do something creative in your animation.
- Create an assembly animation of your **lego mini project**; use DMU Fitting to animate it being assembled.

Deliverables:

Save a single word document in your personal folder under 'Submitted Problem Sets' with the following:

- Screen captures of the final products of the tutorial.
- Screen captures and documentation showing the sequences from the two animations you created and some lessons you learned

Save the two video files in 'Submitted Problem Sets'. The word doc should still be submitted via bblearn, but the videos don't have to be due to file size.